Art – Y12 – Personal Investigation

MAGHULL HIGH SCHOOL – CURRICULUM MAP



HALF TERM 6 JUNE-JULY	Outcome 1	Outcome 2	Outcome 3	Outcome 4	Outcome 5	Outcome 6
	(1-3 lessons)	(1-3 lessons)	(1-3 lessons)	(10-15 lessons)	(10-15 lessons)	(1-3 lessons)
торіс (s) Textiles Print-Making	Research -Students to gain knowledge of context and gather ideas.	Plan -Generate Ideas -Consider materials, techniques, processes	Contextual Links -Describe -Evaluate and analyse -Compare and contrast	Apply Technique -Students to choose their most success skill and use it to create a personal final piece.	Refine -Refinement of skills -Re-working and re-drafting -Respond to feedback.	Evaluate -Respond to feedback -Evaluation of own work and that others
Knowledge & Skills development	 AO1 – Contextual Understanding use my chosen contextual and other references to develop <i>new</i> thoughts and ideas carry out investigations which are <i>sustained</i> and <i>focused</i> on information relevant to my study; <i>evaluate</i> the methods, approaches, purposes and intentions of artists / craftworkers/ designers and <i>understand</i> how the different contexts in which their work has been produced influence interpretation and meaning <i>apply</i> contextual understanding in ways which <i>inform my own approach</i> AO3 – Reflective Recording apply myself <i>thoroughly</i> to productive methods of research and enquiry utilise a <i>suitable</i> range of recording methods and <i>competent</i> recording skills transfer ideas and skills to <i>new situations</i> and look for <i>meaning</i> and <i>purpose</i> in my studies <i>thoughtfully</i> review my work and progress to <i>deepen my understanding</i> <i>effectively</i> record ideas, observations and insights in line with my intentions <i>efficiently</i> gather, select, organise and convey the findings of my research 			 AO2 – Creative Making convey a sense of purpose in exploring resources, processes and the visual elements carefully select media and techniques and use them appropriately so that they complement my intentions; research stimulating sources for innovative possibilities and proficiently draft my initial ideas review my work regularly to improve and refine it where necessary skilfully handle materials, techniques and processes to produce quality outcomes document coherent evidence of each stage of the creative process with clear relationships established between working methods and outcomes AO4 –Personal Presentation present ideas and outcomes which are my own and not plagiarised present my submission in logical order making clear connections between the various parts where appropriate plainly convey and successfully realise my intentions devise an appropriate form of presentation which suits the purpose of my work and engages an audience demonstrate critical understanding in the development of my outcome produce work which is well informed and has meaning for myself and others 		
Assessment / Feedback Opportunities	Formative teacher assessment - verbal	Formative teacher assessment – verbal.	Formative teacher assessment – verbal.	Peer assessment	- group tutorial Fc	rmative teacher assessment – written.
Cultural Capital	 Self-assessment. Connection to a person with a different background who has shown this through their artwork Understanding different people/communities and ways of life Understanding how context effects artwork, and knowing about different context through history Linguistic cultural capital- students develop their means of communication and self-presentation by discussing their own artwork and that of others. 					

*Units to work on a rotation when appropriate due to equipment.

SMSC / Promoting British Values (Democracy, Liberty, Rule of Law, Tolerance & Respect)	 Spiritual development through independent thinking whilst realising personal ideas and intentions expressed visually. Social development as students work is celebrated throughout the school through displays. Students work independently and collaboratively to develop public and 			
Reading opportunities	Reading about the era/art movements studied.			
	Reading about materials/techniques/processes and how to use them.			
	Reading about the work of artists (biographies, gallery reviews, interviews)			
Key Vocabulary	Design Artists Designer Craftsperson Movement Society Community Identity Highlight Mid-tone Shadow Mark Line Colour Scheme Aesthetics Concept Idea Theme Identity Annotate Evaluate Analyse Describe Composition Layout Sketch Background Foreground Detail Blending Intricate Realistic Primary Source Secondary Source Process Develop Refine Lines Layers Print Screen Print Ink Fabric Repeat pattern			
Digital Literacy	Extension activities: Digital art using Kaleido Lens app. Digital drawing using apps. Time-lapse video of artwork Animation using Koma Koma. Firefly resources.			
Cross-curricular links	Maths – proportion/quantities/ratio when mixing colours. Shapes/geometry when drawing. English –writing to evaluate and analyse			
Careers	Designer. Artist. Craftsperson. Curator. Museum worker. Gallery assistant. Illustrator. Architect. Photographer. Print maker. Fashion design. Product design. Interior design. Marketing Advertising. Creative director. Game designer. Wed designer. Animator.			